

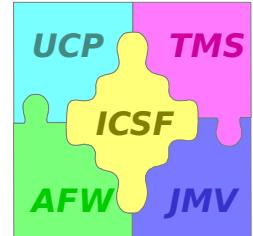
# *Software Developer's Guide* (SDG)

Peter Kunkel



# S/W Development Goals

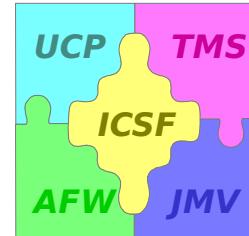
- Install the needed SDKs within your software development environment.
- Use the SDKs including setting up the environment, installing the compiler(s), and compiling the example source code.
- Build software applications that use the services provided by the ICSF SDKs.
- Test software applications in your software development environment without having to install the entire DII C runtimes environment.



**It is up to each developer to fully understand his or her own development environment**



# Software Development Kits (SDKs)



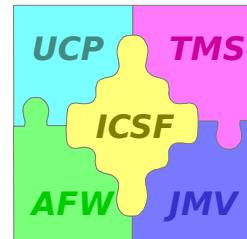
SDK Name	Required SDKs
IFL	None
JMV	IFL
AFW	IFL, JMV
UCP	IFL
TMS	IFL, UCP
TMSV	IFL, AFW,
TMS JMVM	JMV

- UCP is required by TMS only if you want to send in track data via a command channel and/or receive messages to be decoded.
- TMSV and JMVM are not SDKs but support other SDK segments.
- TMSV required only if you want to display a chart with track.



# *ICSF SDK*

## *Directories*



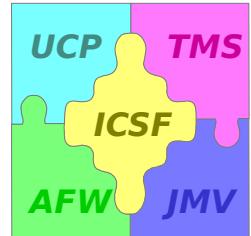
app defaults	A variety of application default files used by the applications and libraries.
bin	Binary executable files packaged with the SDK.
class	A collection of Java classes.
data	A minimum set of data files used by the SDK.
include	Include files required to use the API functions.
lib	Library files, static and dynamic, required for the API functions.
utils	Additional utilities that can be used to demonstrate general SDK functionality.
Scripts	Collection of Installation/Environment shell scripts.



# SDK Environment Variables



Environment Variable	UNIX Script (IFLSDK_ENV.csh) *	WindowsNT Script (IFLSDK_ENV.bat) *
ICSF_HOME JAVA_HOME JAVA_PROG DATA_DIR REGISTRY	must be set must be set must be set  \$ICSF_HOME/data  \$ICSF_HOME/Registry/Regi environment script which sets up the environment for that SDK	must be set must be set must be set  %ICSF_HOME%/data  %ICSF_HOME%/ %Registry/Registry



# *Use of Environment Variables*

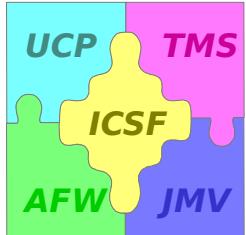
***ICSF\_HOME***: This variable should be set to the top-level directory the SDK is located.

***DATA\_DIR***: This variable should be set relative to the *ICSF\_HOME* and should indicate the location of the "Data" directory, the repository of data shared among the ICSF SDKs.

***REGISTRY***: This variable should be set relative to the *ICSF\_HOME* and should indicate the location of the "Registry" directory, the repository for configuration items shared among the ICSF SIs.

***JAVA\_HOME***: This variable should point to the location of the Java Development Kit if one is installed. This variable is used to extend the user's PATH and CLASSPATH variables.

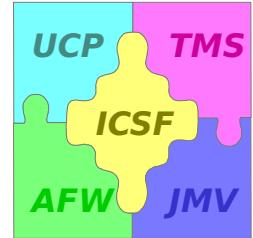
***JAVA\_PROG***: This variable should designate the executable to be used for running Java classes (i.e., java).



The ICSF SDK environments build on one another. For example, if you run the IFLSDK\_ENV.csh script, which sets up specific development environment variables, and then move into another xterm to install and use another ICSF SDK, JMV for example, you will need to source the IFLSDK\_Inst.csh script again (in the new xterm) before you can install and use the JMV SDK.



# *Choice of Development Environments*



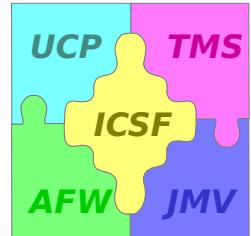
DII COE Runtime

ICSF Runtime

Java Runtime Env.

ICSF SDKs

Java Dev. Kit



# Installing ICSF SDKs

```
setenv ICSF_HOME /h/ICSF
setenv JAVA_HOME /usr/java
setenv JAVA_PROG java
setenv TMSV_HOME $ICSF_HOME/TMSV
setenv REGISTRY $ICSF_HOME/data/registry/registry

source $ICSF_HOME/IFLSDK/Scripts/IFLSDK_ENV.csh
$ICSF_HOME/IFLSDK/Scripts/IFLSDK_Inst.csh

source $ICSF_HOME/JMVSDK/Scripts/JMVSDK_ENV.csh
$ICSF_HOME/JMVSDK/Scripts/JMVSDK_Inst.csh

source $ICSF_HOME/AFWSDK/Scripts/AFWSDK_ENV.csh
$ICSF_HOME/AFWSDK/Scripts/AFWSDK_Inst.csh

source $ICSF_HOME/UCPSDK/Scripts/UCPSDK_ENV.csh
$ICSF_HOME/UCPSDK/Scripts/UCPSDK_Inst.csh
```



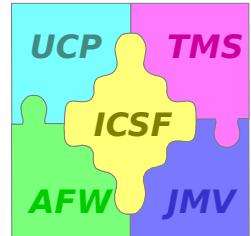
# *Installing ICSF SDKs*

## (2)

```
source $ICSF_HOME/TMSSDK/Scripts/TMSSDK_ENV.csh  
$ICSF_HOME/TMSSDK/Scripts/TMSSDK_Inst.csh
```

```
source  
$ICSF_HOME/TMSVSDK/Scripts/TMSVSDK_ENV.csh  
$ICSF_HOME/TMSVSDK/Scripts/TMSVSDK_Inst.csh
```

```
source  
$ICSF_HOME/JMVMDSDK/Scripts/JMVMDSDK_ENV.csh  
$ICSF_HOME/JMVMDSDK/Scripts/JMVMDSDK_Inst.csh
```



# *Group and Password Modifications*

In order to properly activate the runtime processes for each SDK on the UNIX machines, it is necessary to add several groups to the **/etc/group** file and to add the developer's "user" to the **/etc/passwd** file.

1. In the /etc/group file, add the following groups:

ICSF::600:<user name>

TMS::666:<user name>,ICSF

TMSElint::667:<user name>,ICSF

UCP::500: <user name>,ICSF

2. In the /etc/passwd file, add the following user:

TMS:x:666:666::<home directory of the TMSSDK>:/bin/

UCP:x:500:500::<home directory of the UCPSDK>:/bin/

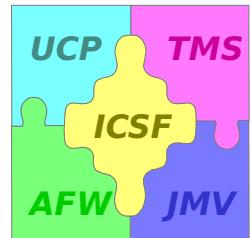
ICSF:x:600:600::<home directory of the IFLSDK>:/bin/



# /etc/service Additions

In order to properly activate the runtime processes for each SDK on the UNIX machines, it is necessary to add several services to the **/etc/services** file.

Importer	2095/tcp
ChartIII	2307/tcp
UnitService	7893/tcp
UCPServ	2030/tcp
UCPMpr	2035/tcp
UCPNetwork	2020/tcp
#UCPChnls	2100-2200/tcp
tdbm	2000/tcp
tdbm	2000/udp
tmsevtlstnr	2001/tcp
gdbm.idb	2002/tcp
gdbm.idb	2002/udp
bcst	2050/tcp
DFLRPC	2040/tcp
DFLRPC	2040/udp
track-man	2025/tcp



# SDK Environment Script

- Check for ICSF\_HOME, JAVA\_HOME, and JAVA\_PROG.
- Verify that the environment variables needed by the SDK are set.
- Set the <SDK>\_HOME environment variable:

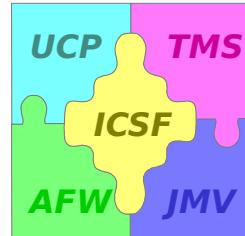
```
setenv IFL_HOME $ICSF_HOME/IFLSDK
```

- Add the SDKs class directories to the CLASSPATH.

```
setenv CLASSPATH "{CLASSPATH}:\$  
{IFL_HOME}/class"
```

- Add <SDK>\_HOME/lib to the shared library path.

```
setenv LD_LIBRARY_PATH "{LD_LIBRARY_PATH}:\$  
{IFL_HOME}/lib"
```



# Establishing the Development Environment

```
setenv ICSF_HOME /h/ICSF
```

```
setenv JAVA_HOME /h/JAVA2
```

```
setenv JAVA_PROG java
```

```
setenv TMSV_HOME $ICSF_HOME/TMSV
```

```
setenv REGISTRY $ICSF_HOME/data/registry/registry
```

```
source
```

```
$ICSF_HOME/IFLSDK/Scripts/IFLSDK_ENV.csh
```

```
source
```

```
$ICSF_HOME/JMVSdk/Scripts/JMVSdk_ENV.csh
```

```
source
```

```
$ICSF_HOME/AFWSDK/Scripts/AFWSDK_ENV.csh
```

```
source
```

```
$ICSF_HOME/UCPSDK/Scripts/UCPSDK_ENV.csh
```

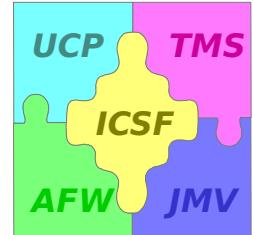
```
source
```

```
$ICSF_HOME/TMSSDK/Scripts/TMSSDK_ENV.csh
```

```
source
```



# *Running ICSF Servers*



Setup ICSF Development Environment

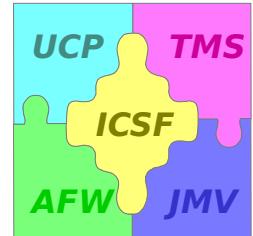
IFLRun -session &  
JMVRun &  
UCPRun -um 007 &  
TMSRun -boot &

Wait about 60 seconds

AFWRun



# IFL Overview



**Integrated library of basic program subcomponents that supports:**

- **Joint Mapping Tool Kit - Visualization (JMV),**
- **Tactical Management System (TMS),**
- **Universal Comms Processor (UCP), and**
- **C4I Common Extensions (COMEXT).**

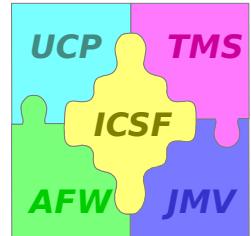
**Software application developers can use IFL routines in writing, building, and running applications in two ways:**

**routines called from IFL (used directly by the programmer)**



**already**

**routines called indirectly through calling the code**



# Development in “C”

- ❑ VHelp() has been deleted in IFLSDK (since Version 1.2) in favor of DII COE-based Help.
- ❑ ***All other IFLSDK public functions are “obsoleted,”*** which means that the functions are supported in

Note:  
All subscriber programs should transition to alternative functions. Recommendations are provided in *Recommended Replacement Functions* of the IFLSDK.



# *Development in Java*

***IflToolBar*** - Describes the toolbar functionality provided

***IflDockingViewPanel*** - Describes how an application can integrate into the chart window.



# **IflToolBar**



**IflToolBar** was conceived to fill a gap in service that the **JToolBar** did not cover, which was to have more then one toolbar per container.

If someone were to use more then one **JToolBar** in a given container, the effects could be less then desired -- ranging from basic inability to dock toolbars in appropriate areas to the loss of toolbars.



# *Creation of an IflToolBar*



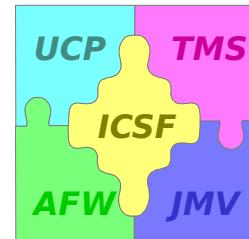
- Each toolbar must know which container is responsible for its management. This is the reason for the mandatory Jcomponent parameter in each **IflToolBar** constructor.
  
- This constructor parameter can be retrieved from the **IflFrame**.

1) JComponent panel =  
myIflFrame.getCenterPane();

2) IflToolBar iftb = new IflToolBar ("Sample",  
panel.getCenterPane());



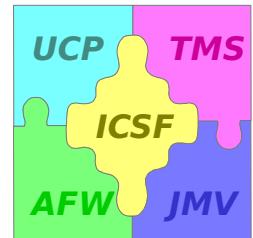
# *Adding Components to Toolbar*



- Now that the toolbar has been created, it is ready to add components. The toolbar can hold any number of components and should work like any other Java / Swing container. There is no restriction on the types of components that can be placed inside a toolbar, so either native AWT or Swing objects can be managed.
- 3) ifltb.add(new JButton("Swing Button"));  
4) ifltb.add(new Button("AWT Button"));

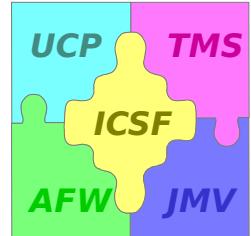


# Managing the Toolbar



5) panel.add(ifltb, IflToolBarLayout.NORTH);

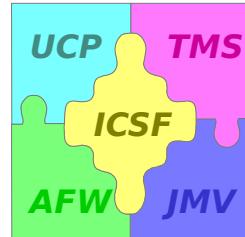
In line 5 we added our toolbar to the center pane of the IflFrame, which uses an IflToolBarLayout manager.



# **IflDockingViewPanel**

**IflDockingViewPanel** was created to help programmers present a logical view in which end users can interact. It allows the end user to:

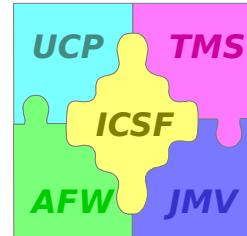
- Resize the component view.
- Access a menu system for the component view.
- Close the component view on demand.
- Move the view to a desired location.



# IflDockingViewPanel Setup

Before an **IflDockingViewPanel** can be created some initial setup is required. Most of these setup items are optional. The first item to set up is a docking view **closing listener**. This will allow the window closing behavior in the **IflDockingViewPanel** to be controlled.

```
1) private class ClosingListener
2)     implements IflViewAdapter{
3)
4)     public void viewClosing(IflViewEvent ive){
5)         if(!dataValidation())
6)             ive.consume();
7)     }
8) }
```



# Adding Docking View Menu

To make menu usage easier, **JPopupMenu** is used. The JPopupMenu is a common Java Swing item.

- 9) JPopupMenu myPopupMenu = ... creation of Menu ...;
- 10) ClosingListener myClosingListener = new ClosingListener();
- 11) JComponent centerPanel = myFrame.getCenterPanel();

Lines 9 and 10 are just setup variables so they can be referenced when it comes time to actually create the docking view.

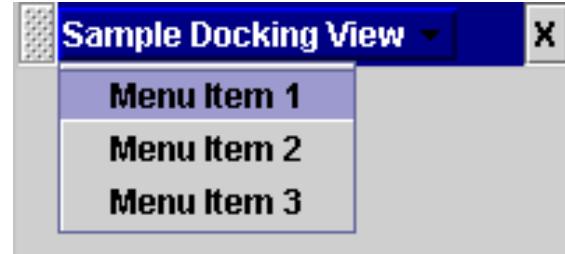
Line 11 is needed because this is a sub-class of IflToolBar and we need that center panel for the layout manager to perform docking view synergy.



# *Creation of IflDockingViewPanel*



To create the docking view panel:



```
12) IflDockingViewPanel idvp = new IflDockingViewPanel("Sample Docking View",  
13)           IflFrameCenterPanel,  
14)           myClosingListener,  
15)           myPopupMenu);
```

Lines 12-13 are required. They give the docking view a title and provide info to the docking view on the managing component.

Line 14: If you don't want a docking view close button leave it null]

